

Dr. Gordon Townsend School

School Digital Citizenship Plan 2024-2025

Relevant contextual information about your school and School Development Plan:

- Specialized setting supporting students with complex mental health and learning needs.
- Short term and long term programs with some students working on self-paced learning plans.
- Students require support with using technology for learning in appropriate ways.

Relevant evidence and data that informs your Digital Citizenship Plan:

- Reason for referral includes challenges with self-regulation especially during transitions.
- Students are working on developing skills to support executive functioning in a learning and social environments.
- Transitioning off of a laptop or an iPad requires support with impulse inhibition, emotional control and flexibility).

School Digital Citizenship Plan							Progress		
Long Term Goal (e.g. spanning 8- 10 months)	Competency (may be chosen from the CBE DC Competencies)	Short Term Goals (in support of the long term goal)	Outcomes	Activities & Resources	Measures	November	January	June	
Long term goal #1 Learners will self- monitor technology use considering respect of others and personal wellbeing	Respectful I can use strategies to use technology at school for learning.	Students will create school and classroom norms outlining proper use of technology for learning.	Students will follow school and classroom norms outlining proper use of technology for learning.	Teachers to have discussions with students about reasonable technology use.	School and classroom norms are co-created and valued by students Students have voice in selecting from a menu of preferred and approved technology choices.				
		Staff will provide strategies to support proper	Students will independently use strategies to	Teachers will add IPP goals connected to self-	An increase in students using their self-				

		use of technology "first then," Use of timers	support proper use of technology.	regulation as needed.	regulation strategies independently.		
Long term goal #2 Learners will select and utilize digital tools that enhance creativity, problemsolving and collaboration	Involved I leverage digital tools to learn, express my creativity and collaborate with others	Students will engage in design challenges.	Students will design and create a variety of products to represent their learning.	Teachers will cocreate design challenges. Students will choose from a variety of technology tools to demonstrate their learning.	Increased intellectual engagement of students. An increase in students using a variety of digital tools in more complex ways.		

- Next Steps & Focuses for the Coming School Year

 See PLC documentation to track progress on task design.

 Review IPP self-regulation current learning and strategies